

ARTICLE XL - BOYS AND GIRLS SOCCER

Section A - Season

1. The start date will be determined each year by CCS.

Section B - Teams, Start of Games, and Length of Periods

1. Boys and girls teams will be Varsity and JV.
2. All games will be 40-minute halves, and a 5-minute intermission at half-time.
3. In all league contests, in the event of a tie, it will stay as a tie (ie, no overtime).

Section C - Contests, Scrimmages, and Tournaments

1. Contest limits, scrimmages, and tournament requirements will follow CCS guidelines and regulations.
2. We will use the League scheduling matrix and will have a 2 year cycle.
3. All postponed games will follow Article XXII, Section B:
 - a. All makeups will be played on the next available date, unless mutually agreed upon by both schools.
4. Scrimmages shall not count in the team's maximum number of contests. Teams are allowed a total of two scrimmages per season. For all other Scrimmage policies, see CCS Bylaw Article V, Section 3.G.1.
5. Suspended games will follow the CCS Soccer Bylaws for suspended games, Sections D, E & F:
 - a. If the game is terminated before the first half has been completed, the match will be replayed in its entirety.
 - b. If the game is terminated after the end of the first half (including the overtime period), and the score is NOT tied, the match is an official game at the time the head referee terminates the game.
 - c. If the game is terminated after the end of the first half (including the overtime period), and the game is tied, the match will be restarted from the exact point at which it was suspended, with line-up and score the same as when suspended.

Section D - Eligibility and Movement of Players

1. We will adhere to Article XIII of the SCCAL Constitution.
2. Article XIII, Section C & D:
 - a. Athletes can move up and down between JV and varsity the entire year, including playing against the same opponent on the same day at both levels, but with the following guidelines:
 - i. No individual athlete may exceed the CCS maximum contests allowed, understanding that playing in a JV and varsity match on the same day counts as two contacts.
 - ii. Coaches must track their student-athletes who move between JV and varsity to ensure that they do not exceed the CCS max contest limit.
 - iii. Seniors may play on sub-varsity teams.

Section E - Championships and Individual Champions

1. Using the scale below, the league champion is the team with the most points in SCCAL play.
 - a. A win is 3 points.
 - b. A tie is 1 point.
 - c. A loss is 0 points.
 - d. If teams are tied after calculating the points, they will be declared co-champions.
2. The SCCAL regular season champion will be the #1 seed for the CCS Playoffs. If there is a tie, see the tie-breakers in the SCCAL Policy Section, Automatic Qualifiers, section 2.

Section F - Officials

1. We will use SCCSRA officials, or another association if they are unavailable.

Section G - Equipment and Facilities

1. The field of play shall be properly lined. The end lines and sidelines should be clearly visible. The midfield line, center circle, penalty boxes, six-yard boxes, penalty spots, and corner arcs must also be clearly marked.
2. Goals are to be regulation size, provided with nets, and anchored down.
3. Corner flags are to be posted at the four corners of the field. Players are not to move the corner flags in order to take a corner kick.
4. The official game ball must display the NFHS approved logo.

Section H - Order of Events and Scoring

1. The home team is the official book and will be responsible for reporting scores to the media.

Section I - Medical Attention

1. See Article XXIV:
 - a. The coach of every team must have in his/her possession, or in the possession of the school's Athletic Trainer if in attendance, school-district approved medical care permits for every member of his/her team which allows for emergency medical care. This permit must be signed by the appropriate parent or guardian.

Section J - Miscellaneous

