

Article XXXII - BOYS & GIRLS BASKETBALL

Section A - Season

1. Start date will be determined yearly by CCS.

Section B - Teams, Start of Games, and Length of Periods

1. Boys J.V. - 4:30 p.m., Girls Varsity - 6:00 p.m., Boys Varsity - 7:30 p.m. at one site.
Girls J.V. - 4:30 p.m., Boys Frosh - 6:00 p.m., Girls Frosh - 7:00 p.m. at the opposite site.
2. The JV games will switch every year, JV boys will play with the varsity teams in odd years, and JV girls will play with the varsity teams in even years.
3. The Varsity game shall start no later than 20 minutes after the conclusion of the preceding game.
4. Half-time is 10 minutes.
5. If Spirit Groups are present and wish to perform at halftime, the half-time will be extended to 12 minutes, 4 for each spirit group, and 4 for team warm-up. The visiting Spirit Group performs first.

Section C - Contests, Scrimmages, and Tournaments

1. Contest limits, scrimmages, and tournament requirements will follow CCS guidelines and regulations.
2. We will use the League scheduling matrix and will have a 2 year cycle.
3. All postponed games will follow Article XXII Section B:
 - a. All makeups will be played on the next available date unless mutually agreed upon by both schools.
4. League games shall be played on Tuesdays and Fridays in a two-game week and Tuesdays, Thursdays and Saturdays in a three-game week.
5. Scrimmages shall not count in the team's maximum number of contests. Teams are allowed a total of two scrimmages per season, to be completed prior to 1st scheduled game, or, in the postseason, prior to the 1st-round of CCS playoffs. For all other scrimmage policies, see CCS Bylaw, Article V.
6. In a suspended contest, the contest shall be returned to the same time, score, and quarter when it was postponed. A player must be in the original score book to participate in the make-up game.

Section D - Eligibility and Movement of Players

1. We will adhere to Article XIII of the SCCAL Constitution.
2. Article XIII, Section C & D:
 - a. Athletes can move up and down between JV and varsity the entire year, including playing against the same opponent on the same day at both levels, but with the following guidelines:
 - i. No individual athlete may exceed the CCS maximum contests allowed, understanding that playing in a JV and varsity match on the same day counts as two contacts.

- ii. Coaches must track their student-athletes who move between JV and varsity to ensure that they do not exceed the CCS max contest limit.
- iii. Seniors may play on sub-varsity teams.

Section E - Championships and Individual Champions

1. The league champion is the team with the best record in SCCAL play. If teams are tied after the SCCAL regular season, they will be declared co-champions.
2. The SCCAL regular season champion will be the #1 seed for the CCS Playoffs. If there is a tie, see the tie-breakers in the SCCAL Policy Section, Automatic Qualifiers, section 2.
3. Boys & Girls Basketball will play an end-of-season SCCAL Tournament to determine the #2 seed for the CCS Playoffs.
 - a. For the format, see the End-of-Season Tournament Format in the SCCAL Policy Section.
 - b. The tournament champion, if different from the SCCAL regular season, is not a league co-champion. They are the tournament champion.

Section F - Officials

1. We will use the SCCOA Officials Assoc., unless they are not available.

Section G - Equipment and Facilities

1. The Spalding T1000 Top Flite is the official ball.

Section H - Order of Events and Scoring

1. The home team is the official book, and is responsible for reporting scores and stats to the media.

Section I - Medical Attention

1. See Article XXIV:
 - a. The coach of every team must have in his/her possession, or in the possession of the school's Athletic Trainer if in attendance, school-district approved medical care permits for every member of his/her team which allows for emergency medical care. This permit must be signed by the appropriate parent or guardian.

Section J - Miscellaneous

