

ARTICLE XXXVIII - BOYS LACROSSE (currently a PCAL sport)

Section A - Season

1. The start date will be determined each year by CCS.

Section B - Teams, Start of Games, and Length of Periods

1. Teams will be Varsity and JV.
2. Varsity Game Length - Game time for boy's varsity will be four 12-minute stopped clock quarters, with 2-minute quarter breaks, and a 10-minute half time.
 - a. If, during the second half of play, the score differential is 10 or greater, the clock will go to running time.
3. JV Game Length - Game time may be negotiated by administrators or persons appointed by administrators, and is often based upon anticipated remaining daylight. If time permits, four 10-minute stopped clock quarters, with 2 minute quarter breaks, and 10-minute half time.
4. Multiple Game Ordering - Where daylight is a factor, Varsity games will precede Junior Varsity competitions scheduled for the same day and field.
5. Modified Game Length - If there are emergency situations which warrant an alternate game time, changes may be made by mutual agreement of the coaches. Further, game officials reserve the right to use an alternative game time if they believe safety is an issue.
6. Starting times:
 - a. Weekday- two levels, varsity at 4:30 p.m., and JV to follow; one level only - 4:30 p.m.
 - b. Saturday start times to be decided by the two schools' administrators (or persons appointed by administrators).
 - c. Night games - J.V. 5:30 p.m., Varsity 7:00 p.m. Teams may alter or modify times with approval from the Commissioner.

Section C - Contests, Scrimmages, and Tournaments

1. Contest limits, scrimmages, and tournament requirements will follow CCS guidelines and regulations.
2. We will use the League scheduling matrix and will have a 2 year cycle.
3. All postponed games will follow Article XXII Section B:
 - a. All makeups will be played on the next available date unless mutually agreed upon by both schools.
4. Scrimmages shall not count in the team's maximum number of contests. Teams are allowed a total of two scrimmages per season. For all other scrimmage policies, see CCS Bylaw, Article V.
5. In a suspended contest, the contest shall be returned to the same time, score, and quarter when it was postponed. A player must be in the original score book to participate in the make-up game.

Section D - Eligibility and Movement of Players

1. We will adhere to Article XIII of the SCCAL Constitution.
2. Article XIII, Section C & D:
 - a. Athletes can move up and down between JV and varsity the entire year, including playing against the same opponent on the same day at both levels, but with the following guidelines:
 - i. No individual athlete may exceed the CCS maximum contests allowed, understanding that playing in a JV and varsity match on the same day counts as two contacts.
 - ii. Coaches must track their student-athletes who move between JV and varsity to ensure that they do not exceed the CCS max contest limit.
 - iii. Seniors may play on sub-varsity teams.

Section E - Championships and Individual Champions

1. The league champion is the team with the best record in SCCAL play. If teams are tied after the SCCAL regular season, they will be declared co-champions.
2. The SCCAL regular season champion will be the #1 seed for the CCS Playoffs. If there is a tie, see the tie-breakers in the SCCAL Policy Section, Automatic Qualifiers, section 2.
3. If Boys Lacrosse plays an end-of-season SCCAL Tournament, the tournament will determine the #2 seed for the CCS Playoffs.
 - a. For the format, see the End-of-Season Tournament Format in the SCCAL Policy Section.
 - b. The tournament champion, if different from the SCCAL regular season, is not a league co-champion. They are the tournament champion.

Section F - Officials

1. Officials will be assigned by NCLRA. Two officials are required per game. The home team is responsible for paying the officials using the CCS maximum fee schedule.
2. The NFHS Lacrosse Rule Book is the governing authority.

Section G - Equipment and Facilities

1. Uniforms - Section 9, Article 1 g 4 of the NFHS rules states that the home team shall wear white or light colored jerseys and the visiting team shall wear dark colored jerseys.
 - a. Schools with a single jersey color, or other conflicts with jerseys, should notify the opposing school at least two days ahead of the scheduled contest to work out a solution. It is the coaches' responsibility to confirm uniform colors for the teams prior to the game.
 - b. The visiting team is responsible for avoidance of similarity of colors, but, if there is doubt, the referee may require the home team to change jerseys.
2. The official ball will be a NFHS-approved lacrosse ball. A white ball must be used for league competition.
3. Field - Home teams are responsible for making sure that the field of play is correctly lined.

- a. Orange cones are to be placed on each corner and at the center line.
 - b. The coaches' areas, team areas, and the table area, must be properly measured and marked with cones.
4. Home teams are responsible for providing the timekeeper and official scorer. While these responsibilities may be shared, it is recommended that two individuals are separately available to assist the officials and to avoid confusion during competition.

Section H - Order of Events and Scoring

Section I - Medical Attention

1. See Article XXIV:
 - a. The coach of every team must have in his/her possession, or in the possession of the school's Athletic Trainer if in attendance, school-district approved medical care permits for every member of his/her team which allows for emergency medical care. This permit must be signed by the appropriate parent or guardian.

Section J - Miscellaneous

1. At the conclusion of the all-league selection meeting, the league rep and the coaches select US Lacrosse awards.